

THE Vermin-killer.

B E I N G

A very necessary Family-Book, containing Exact Rules and Directions for the Artificial-killing and destroying of all manner of Vermin, &c.

Rats and Mice

Moles

Pismires

Flyes

Fleas & Lice.

Adds

Snakes

Weasles

Catterpillars.

Buggs

Froggs, &c.

Whereunto is added the Art of taking of all sorts of *Fish* and *Fowl*, with many other Observations never before extant.

By W. W.

L O N D O N,

Printed for Samuel Lee at the Feathers near the Post-Office in Lombard-street, 1680.

THE
P R E F A C E
T O T H E
R E A D E R.

Although the Attempt of publishing this small Tract may at the first View seem very inconsiderable, yet the Author or Collector of the ensuing Observations hath been emboldened to bring this small Embrio into the World upon this Consideration, that many times Mankind is more disturbed by the small and inconsiderable Insects herein described then by the more noöle Species of Sensitive Creatures. And therefore out of a special regard to the Convenience of his Fellow-Subjects the Author hath thought fit to lay down

The Preface.

many infallible Remedies for the Redress of those Grievances, which these meaner sort of Creatures infest the World withal, and such Observations as are deduced not only from the Writings and industrious Practises of many Learned and Judicious Authors, who have been proud in searching into the nature of such small things, but also from the constant Experience of divers Persons who have found the benefit thereof; and He desires that they may take no other Effect than what the Experience of the Reader, when he hath reduced them to practice will naturally produce,
Vale

W. W.

. T H E

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THE

T H E
Vermin-killer.

B E I N G

A very necessary *Family-Book* containing Exact Rules and Directions for the Artificial Destroying of
V E R M I N.

C H A P. I.

Of Rats and Mice.

To kill Rats and Mice.

Take Hellibery Leavs mix it with Weat flower make it into a stiff Paste with Live Honey, and lay it into the Holes, where the Rats and Mice come, and when they have eat of it, its present Death. *Approved Paxamus.* A 24 Ano-

The Termin-killer.

Another.

Take Bitter Almonds and Wheat flower mix it into a stiff Paste, and lay it as before, and it kills the Rats and Mice, Approved Paxamus.

Another.

Take the Scade of wild Cow-cumbers mixed with an equal quantity of Colluentida and Oat flower, and make it into a stiff Paste, and when the Rats and Mice eat it, It certainly killeth them, Approved Paxamus.

Another.

Take Pot ashes and throw them into the Holes, where the Rats and Mice run, and that will in a few hours time kill them, Approved Agrippa.

Another.

The Mermyn-killer.

Another.

Take very small Fileings of Iron, or Steel, which you may have at any Smith, that worketh with small Files, mix the aforesaid File dust, with wheat Dough, and when you lay it into the Holes, the Mice will greedily eat of it, and its present Death, Approved Cornel. Agrippa.

Another.

Take Hemlock Seed, and cast it into the Holes, where they usually come, and they will eat it greedily, and it certainly kills, Approved Didymus.

To make Rats and Mice blind.

Take Tithymalum beaten to Powder sift it through a fine Sieve, then mix it with a like quantity of Wheat-flower, then put to it a suf-

A 5

ficient

The Mitheglen

sufficient quantity of Mitheglen to make it into a stiff Paste, and lay it in the usual Places, where the Mice and Rats come, and in a short time after they have eat it, you will see the effects, for they will become beate blind, Approved Anatolios.

To drive away Rats and Mice from a house or other Place.

Take the Herb wild Marjorum called in Latin Origen, and burn it in all the Rooms of the house, or place, where you would be rid of the Mice, and they will immediately depart, and come no more so long as the Sent lasteth. Approved Proxamus.

Another.

Take the Head of a Rat or Mouse

The Vermine-killer.

Mouse, pull the Skin from of it, and cary the Head where the Mice and Rats usually come, and they will immediately be gone from thence, Running altogether as if they were bewitched, and come no more, Approved. Cornel. Agrippa.

Another.

Take the Stone hemalites or the green Herb Merica, and sent the Places with them, where the Rats and Mice usually come, and it will cause them to depart immediately, Approved.

To gather together all the Rats and Mice into One Place in a house or Barn, and to kill them.

Take a Brass or Copper Pot, as big as you can get, and put into it the Drags of Oyl about half full, and

The Vermin-killer.

and then set it in the most convenient Place in the House about the middle, and all the Rats and Mice will make their Appearance, as if it were to be an Assembly of an Army of Rats and Mice, and you may then strow about the Place Pot ashes, and it kills them all, *Approved Aberto.*

Another.

Take two or three Living Rats or Mice, and put them into an earthen Pot, then stop the Pot close that the Rats or Mice cannot come forth, then make a fire of Ashen-tree Wood, and place the Pot on the fire, when it burneth moderately, and all the Rats and Mice in the house, hearing the Cry of those in the Pot will run immediately

The Vermin-killer.

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ately to the Place, where the Pot standeth on the fire, as if they did intend by force to deliver the Rats and Mice in the Pot, *Approved Alberto.*

To prevent Mice or Rats from coming into the Chease Chamber.

Take the Brains of a Weasle and mix it with Hog Suit, and lay small quantities of it up and down the room, Wherein the Chease lyeth, and the Rats and Mice will not come in the room. *Approved Cornel. Agrippa.*

CHAP.

The Vermin-biller.

C H A P. I I.

Of Moulds.

To Catch Moulds.

IF you desire to Catch Moulds lay before the Mould holes a head of Garlick or Onyon, and they will immediately forsake their holes, and may be taken by a Dog, *Approved. Albertus.*

To Gather Moulds together to one place.

Take a Living Mould, and put her in an earthen Pot, and stop the Pot close, and make a Fire of wood or Coles in the place where you would gather the Moulds together, and set the Pot on the Fire, and immediately all the Moulds will gather

The Mould-Killer.

gather to the Pot, hearing the Mould in the Pot cry, and you may kill them; approved. Cornel. Agrippa.

To kill Moulds.

Take an earthen Jug or Pot that hath a fat Body and narrow neck, and put Brimstone, Cedar wood, Bees wax and Rosin cut into small pieces, mix them together, then stop the Mould holes, that are near with the Earth that the Moulds have cast out all but one, and into the hole that is open, put the neck of the earthen Pot after the Combustible matter is set a fire, so that the smoke of the Pot may enter into the Earth, where the Moulds passeth, and they will immediately be choaked, approved. Plin.

SAHQ

Another

51 **The Vermin:killer.**

Another.

Take white Hellobore bruised very small mix with it wheat flower, the white of Egg, Milk and Wine, and lay little Cakes of it in the mouth of the holes, and the Moulds will greedily eat of it, and it certainly kills them, approved Pliny.

Another.

Take the juice of wild Cowcumber and powr it into their Holes, and it killeth them, Paxamus.

Another.

Take the dregs of Oyle and powr it into their holes, and they die very quickly, approved Pliny.

CHAP.

The Vermin-killer.

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C H A P. III.

Of Weasles.

To kill Weasles.

Take Sut Almonack and wheat flower mix it into a Past with honey ; and throw it in such places , where the Weasles usually come , they greedily eat it, and it quickly killeth them, approved Cornel. Agrip.

To drive away Weasles.

You must catch a Hedg-living Weasle and cut out his Stones , and cut his tail short, and let him run , and all the other, be they few or many, will run away, and provide habitation elsewhere, approved Aphrian.

To

To gather together the Weasles.

Take the Gut of a Lizard, called in Latine Stillio, and beat it with Spring water, and pour it on the ground in such places, where the Weasles usually come, and they will be in an instant gathered to that place, approved. Mizaldus.

To prevent Weasles from sucking of Eggs.

Take Rue, and lay it about the places, where the Hens lay, and the Weasles will not come near it.

CHAP. IV.

Of the Snake and Adders.

To drive the Snake and Adders out of the Garden.

Plant in several Places of the Garden Wormwood, and they will not frequent the Gardens, approved.

Another

The Vermin-killer.

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Another.

Take Lilly roots or Harts horn, or Agotes Clow, and smoke the places with either of them, burning in a fire pan, and they will depart and come no more, *approved. Prox.*

Another.

Take Dear Suit, and strew it up and down, where they usually come, and they will depart from the place, *approved. Cornel. Agrippa.*

Another.

Take the Roots of Centry, and lay it in the place, where they come and they will depart, *approved.*

Another.

Take the Stone Gagates, and lay it in the aforesaid place, and they will depart, *approved.*

Another.

Take a good quantity of old

The Germin-killer.

To gather together the Weasles.

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Another.

Take the Stone Gagates, and lay it in the aforesaid place, and they will depart, approved.

Another.

Take a good quantity of old

The Vermin-killer.

Soles of Shoes, and burn them up-
on the place, where they usually
are, and they will be gone, and
come no more, *approved Pliny.*

Another.

Take the bows of Ash tree,
while the green leavs remain on
them, and lay them up and down
where the Snakes or Adders usual-
ly come, and they will depart,
approved.

**To touch and handle Snakes or Adders
without harm.**

Wash your hands with the juice
of Redishes, and you may free-
ly touch them without danger, *ap-
proved Cornel. Agrip.*

Another.

Take in your hand the herb Si-
dretum, and the Snake or Adder
shall not hurt you.

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For a bite or sting of the Snake or Adder.

If any be bit or stung by the snake or adder, then give him the Juice of Ash-tree leaves squised into good Wine or Bear, then cover the place stung with Ashen-tree leaves, this hath been always found good for these Accidents, for the Ashen-tree is from a secret virtue a deadly Enemy to the snakes and adders, *approved Cornel. Agrip. Plin. Paxamus.*

To kill Snakes and Adders.

Take a large Reddish and strike the snake or adder with it, and one blow will kill them, *approved.*

To gather Snakes or Adders to one place.

Take one handful of Onyan, and ten River Crabfish pound them together,

together, and lay it in the place where the snakes and Adders are, and they will all assemble together, *approved Pliny.*

CHAP. V.

Of the Pismires.

To kill Pismires.

Take the roots of wild Cowcumbers, and set them on fire, where the Pismires are, and the smoak will kill them, *approved Cornel. Agrippa.*

To drive away Pismires.

Take an Earthen dish full of Pismires and the Earth, where they are,

The Hermin-killer.

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are, and make a good fire, and lay the Earthen Pot on the fire, and the Pismires will not remain near that place, *approved.*

Another.

Take Musle shells burn them with storax, and beat them to a small powder, and strow the powder, where the Pismires usually are; as the great Banks, and they will all come out of their holes, and kill them, *approved.*

Another.

Take Origanum beaten to Powder, and strow it before the holes, and it will kill them, *approved.*

Another.

Take Cirenicum and melt it in Oyl, and powr it on the Pismire banks, and it will kill them, *approved.*

To

To preserve Plants from the Pismires.

Take Lupin beaten with the dregs of Oyl, and anoint the bottoms of the Plant therewith. *approved.*

To keep the Sugar box or spise from the Pismires.

Cover your Sugar box with white Wool, or anoint it with Rubica. *approved Pliny.*

To drive away pismires.

Take half a pound of brimstone melt it in an Earthen Pot on a slow fire mix with it the Salt of Wine stone three or four Ounces mix it so long till it become red, then take it from the fire and beat it on a bord with fair water, and it will cool immediately then let it drie, and beat it to powder in a Morter

Morter, then put it into a Glass, and let it stand till it hath coloured the water, sprinkle the water on the Pismire banks, and it kills them approved Cornel. Agrippa.

C H A P. VI.

Of the Bugs.

TAke a convenient quantity of fresh Tar, mix it with the juice of wild Cowcumber, let it stand a day or two, stirring it four or five times a day, then anoint the bedstids with it, and all the Bugs will die. approved Paxa-

The Vermine-killer.

Another.

Take Squilly beaten to powder, mixed with the best Wine Vineger, then take a sponge and wet it in it, and rub the bedsteads, and it will kill the buggs. approved Cornel. Agrippa.

Another.

Take the Gall of an Ox and mix it with Vinegar, and rub the Cracks and Joynts of the bedstead with it, and all the bugs will dye in a short time, approved Pliny.

Another.

Take a quantity of Brimstone, beat it to powder, then mix the powder with old Oyl, and use it as before, approved Paxamus.

Another.

Another.

Take strong Glew and boil it with Vinegar, and Rub the bedsteads with it, and the bugs will certainly dye, approved Cornel. Agrippa.

Another.

Take the Dregs of Oyl, and let it boyl on the fire, then mix with it the Gaull of an Ox, use it as before approved Anatol.

Another.

Take Hederam bruised with Oyl and rub the joynts of the bedsteads and it kills them, approved Paxamus.

Another.

Take Wormwood, Rue of each a

The Vermin Biter.

good handfull, and mix them with common Oyl, and put to them as much Water as Oyl, that the Oyl and water may cover the Wormwood and Rue, then boyl it till all the water is boyled away then strain the Oyl out from the herbs, and mix it with sheep suit as much as the Oyl, anoint the bedsteads with it, and its an infalible remedy. *approved Cornel. Agrip.*

Another.

Take quick silver and mix it with hogs grease, of each a like quantity, use it as before, *Cornel. Agrippa.*

Another.

Take brimstone and wax, and
burn

burn them under the joynts of the
bedsteads and Creases, vvhether the
boggs are , and they vwill imme-
diately come out of their holes, and
you may kill them, approved Cornel.

Agrippa.

Another.

Take a good handful of Worm-
vvhood and vvhite hellibore , and
boyl them together in urin till
two parts are vvaisted , and use
it as formerly. Paxamus.

Another.

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CHAP

CHAP. VII.

Of Fleas.

To kill Fleas.

Take Wormywood, and the root of vvild Covvcumber, and boyl them in pickle, and sprinkle it in the room, and it vvill certainly kill the Fleas, approved Cornel. Agrippa.

Another.

Take Malenthium steeped in vva-
ter three or four days, then sprinkle
the room vvith it, and you vvill
immediately find the effects, Paxa-
mus.

Another

Another.

Take Sope Lees, and boyl
two or three Onyons in it; let it
cool, then sprinkle the room with
it, and it kills the Fleas, appro-
ved.

Another.

Take Mustard-seed, and boyl
it with the herb Daphnes, and wa-
ter, and sprinkle the room with
it, approved Paxamus.

Another.

Take Lime beaten to powder,
and strow it in the Chambers, ap-
proved.

Another.

Another.

Take Lie and she-Goats Milk,
and it is an Infallible remedy, ap-
proved Cornel. Agrippa.

Another.

Take the Lees of Oyl, and
sprinkle the room with it, and it
is a certain remedy. approved.

Another.

Take Wormwood, Eve Averon,
Nut Leaves, Lavender, green Col-
liander, put them under the bed
or pillow, and the Fleas will die,
approved Pliny.

Another

Another.

Take Wormwood, Lavender,
and Nut Leaves, and boyle them
in Vinegar a good while, then
sprinkle the Blanket with it, it cer-
tainly kills the Fleas, approved Pa-
xamus.

To gather all the Fleas together, that
are in a Room.

Take an earthen Pot, and cut
a hole in the flore of the Room, so
big as the Pot may stand with the
mouth even with the flower of
the room, then take the blood of
an Ox, and mix it with the Soot
of a Chimney, and put it in the
inside of the Pot, and all the Fleas
will come into the Pot in a days
time, approved Cornel. Agrippa.

Another.

Take an earthen Platter or dish, that is broad and shallow, fill the same with Goats blood half full, and set the Platter under the bed and all the Flies will come into it, like a swarm of bees, approved Pliny.

Another.

Take a small piece of Wood, as big as a mans Arm, and rub it over with hogs grease, and all the Flyes will gather to it, if you lay it in the middle of a room, approved Cornel Agrippa.

Another

Another.

Take the blood of a bare or bager, and put it under the bed, as before, and it gathers the Fleas to it, and they die immediately, *ap- proved Pliny.*

C H A P. VIII.

Of Lice.

To kill Lice.

Take Salt water, and rub the afflicted places with it, or Vinegar or Onyan, and mix in it Allum and Alloes, and therewith anoint the place, *Alex.*

Another

Another.

Take hogs Lard, Quicksilver,
and Sage as much of each as is
needful, mix them together to a
Salve, and anoint the afflicted
places, *from an Italian.*

To kill Crab Lice.

Take a roasted Aple, and take
the Skin and Core from it, and
beat it in a Mortar with as much
quicksilver as will make it into a-
nointment, and therewith dress
the afflicted Places, *from a good
Friend.*

For Nits and Lice in the Head.

Take three Ounces of Oyl of Olives, one ounce of Wax, three Drams of *Stavosæe*, and as much quicksilver, and of these make a Salve, and anoint the head all over, and it certainly kills the Nits and Lice, approved Cornel Agrip.

Another.

Take the Flowers of Madlin wort, called in Latin *Amaranthus*, boyle it in Lie, and wash the head, Bayrus.

Another.

Take Sandaracham or red Orpiment and Salt Peter of each a Dram.

The Linnen-Killer.

Dram and Lice Erb two drams,
mix these together with Oyl and
Vinegar, and anoint the head with
it, *Bayrus.*

CHAP. IX.*Of the Caterpillar.***To kill Caterpillars.**

Take Fig Leavs Ashes, and cast
it on the root, and it destroys the
Catterpillars, *Anat.*

Another

Another.

Take Ox piss and Lees of Oyl,
and boyl them together, and it
kills the Caterpillar infallibly, if
you cast it upon the Trees or bu-
shes, where they are, *Anat.*

Another.

Take a Gallon of Crabs, and
steep them ten Days in water and
sprinkle the Trees with the water,
and it kills the Catterpillar. *Cor-
danus.*

Another.

Another.

Take the blood of an Ox or Sheep, then take the dung of a sheep out of the small Guts, while it is hot, and mix it with the blood and make small baits of it, and let them dry in the Sun, and cast the bales into the Water, and they will gather all the Fish together,

approved Cornel Agrippa.

Another

Another

Another.

Take the blood of a black Goat mixed with the Lees of Wine and Wheat flower into a Paste, and throw the Paste into the Water. approved Paxamus.

Another.

Take a quart of the blood of a Calf and half a pound of raw Veale spread small, then put them together, in an earthen Pot, and let it stand ten Days close covered, that no Air come at it, then caste it into the Water, and it will certainly gather the Fish together, approved.

Ano-

Another.

Take Sheeps dung and a small quantity of Tar, mix it with Chamber-lye, and apply it Morning and Evening to the Root, Stalk, or Branch infested with Caterpillars, and in a very short time it certainly kills them.
Approved.

Another.

Take a Quart of the Morning-dew and mix in it Verdigrease, or for want of that take
 such

such a quantity of the Joice of
 four Crabs, and mix a little
 Verdigrease in it, sprinckle the
 Root, Branch, or place so in-
 fected, and it certainly kills them.

Approved.

CHAP.

To kill a quantity of the Juice of
 sweet Orbs, and mix a little
 CHAP. X.
 Of Flies.

To kill Flies.

Take white Hellibore, and steep
 it in sweet Milk, mix with it Or-
 piment, and sprinkle the Room
 and places, where the Flies come
 and they will all die, approved.

CHAP.

Another.

Take Allum and Origanum
 beat them and mix them with
 milk, and sprinkle them, as be-
 fore, approved.

To gather the Flies together.

Take a deep Earthen Pot, and
lay in it beaten Coliander, and
all the Flies in the House shall be
gathered together, approved Ana-
tolius.

To keep Cattle from Injury by
Flies.

Anoint the beast with Oyl,
wherein Bakeler hath been boy-
led, and the Flies shall not come
near him, approved.

Another

Another.

Anoint the Horse, Ox or Cow
with the juise of Carwoerden leaves
in the beginning of Spring, and
the Flie shall not come more that
Year.

C H A P. XI.

The Art of taking of Fish.

Take Time, Savary and Elder
Leaves of each a like quantity,
take the Suit of an Ox or Sheep,
the Lees of Wine, and break this
in a Mortar, then make it into lit-
tle bales, and throw them into the
water an hour before you intend
to Fish. Approved. Albertus.

Another

Another.

Take Mutton Suit and Garlick
mix it with red Wine, and make
it into a Paste, caste it into the
Water, as before, approved Cornel.
Agrippa.

Another.

Take Origany and Elder leavs
of each three drams, Franchinsens
and Jinnoper of each an Ounce,
wheat flower a quart, and of white
wine a Pint, take roasted hogs li-
ver three ounces, beat all these to-
gether in a Mortar, then let it all
be bak'd in an Oven, and crumble
it together in small Crums with a
little fine Sand, then throw

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The Netmen's bait.

it into the Water, an hour or two before you intend to throw your Nets, and the Fish of all Sorts will be gathered to it, *approved Cornel. Agrippa.*

Another.

Take Dolphinum beat small, and sift it through a fine Sieve, and throw it into the Water, and the fish will so flock to it, that you may take them with your hands, *approved Pliny.*

Another.

The Germinkiller.

Another.

Take a good many dew Worms and destill them in a common still with a slow fire, then rake the Liquor, and put it into a glass Vial, and put to it four Ounces of quick silver, and stop it very close, then put this Glass on a long Packthread that you may let it into the Water without breaking, when it is in the water it gives such a Light, that all the Fish will flock to it, approved Pliny.

To take Fish with your hands.

Take Nettles and Petanphylon,
or for want of that Cinquefoil,
and stamp it together with the
juice of Floulike, and take it in
to your hand, and go into the wa-
ter, and stir it too and fro in the
water, and the Fish will flock to
your hand, and you may take them
approved Cornel. Agrippa.

Another

Take wild Marjorum and Time,
Elder Leaves, all of them dried
use a convenient quantity of each
mix them with Sheeps blood, and
let them dry in an Oven, and
throw the Lumps into the Water,
approved Pliny.

2

Another

Another

Another:

Take Hart wort beaten small, mixed with Lime, and cast it into the water, when the water is calm, and the Fish will greedily eat of it, and presently turn upon their backs, and you may take them with your hand, they are never the worse to eat, Cornel. Agrippa.

Another

The Vermin-Killer.

Another.

Take Coccus India, Commin seed and old chease, and wheat flower make of these a Paste with brandy, and cast small pieces like Pease into the water, when it is calm, and all that shall eat thereof will presently come to the water side, so that you may take them with your hand, as hath been often experimented by Mizaldus.

Another.

Take Nardi Cetice four leaves,
Ciperi one leave, smienii so much as
a bean, Commin seed so much as
you take up betwixt your three
fingers, and as much Fennel-feed,
beat them altogether very small,
make them into a Paste with
wheat flower, and use it as be-
fore, and you will soon see the ef-
fects, approved Tarentinus.

Another.

Another.

Take half a pound of Cocks-
stone, and two Ounces of Pin-
gelon, beat them together, and use
them as before, approved Taren-
tinus.

To catch Eels.

Take Sea stone wort one Ounce
called in Latin *Seolopendriam mari-
nam*, and of Sea-Onyons one Ounce
called in Latine *Squillorum Fluvia-
tilium sesanum* a dram, mix them to-
gether, and throw it into the wa-
ter as before, Tarentinus.

To catch Crab-fish.

Take small willow-twigs as big as a finger, and slit them in the one end, and put in the slits, the guts or peices of a Frog, and place the stick in the water in several places where the Crabs are, and they will immediately come out of their holes; and you may take them in your hands, approved.

Cordanus.

Another.

Another

Take Frogs cut them in Peeeces,
and put them into a basket and
hang them in the usual places,
where the Crabs are, and they
will come into the baskets, from a
Fisherman of his own Experience
that used the Trade.

C H A P. XII.

To take all Sorts of Birds, Fowls, &c.

Take such feed as the Fowls or Birds are wont to feed on, and lay it a foking in the mother of Wine, mixed with the juice of Cicute, and when it is well soaked throw it in the Places, where the Fowl or Birds feed, and they will be presently drunk, and loose their senses and you may take them with your hand, *approved Albertus.*

Another

The Net-mur-killer.

Another.

Take the roots of white Helli-
bore beaten small, and mix it with
any common seed, and throw it
as before, the Fowl are never the
worse to eat, Democritus.

Another.

Take Wheat or any other Grain
and boyl it with white Opiment,
and throw the Grain, where the
Fowl or Bird comes, and they will
die, and be as wholesom to eat, as
if they were shot or taken in a net,
approved Democritus.

Another.

To keep the birds from fruit.

To scare the Birds from Fruit,
Corn-stalks, hang Garlick down
the Branches of the Trees or
Corn-stalk, and they will not come
near, approved. Democrates.

To take fowls,

Take Onyan grated small, and
mix it with the seeds or grane the
Bird or Fowls eat, and it makes
the bird or Fowl drunk immedi-
ately, approved.

Another

Take double distilled brandy,
and soak grane in it, and it makes
the Fowl drunk.

To take Partridges.

Take Wheat-flour and make it
into a Past with good Wine, and
make it into small peices, the big-
ness of a small round Pea; and
scatter them in the places where
the Partridges come, and they will
be as drunk as may be: you may
take them with your hand, appro-
ved. Beritus.

To take wild Ducks.

Take a tame Goose or Duck, and observe in what place the wild Geese and Ducks do feed, then strow in that place seeds soaked in Wine Lees, or in the water, wherein white Hellebore is boyled, and let your tame Duck or Goose remain tyed by a string to that place, for to bring the wild Geese or Duck to settle there, and you may catch twenty wild Geese at a time, for they will be immediately drunk, *Beritus.*

C H A P. XIII.

To gather together, and kill the
Frogs.

Take Ox, Sheep or Goats Gaul,
and bruise it by the water-side, and
the Frogs will gather to it, Agrippa.

E I N I S.

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